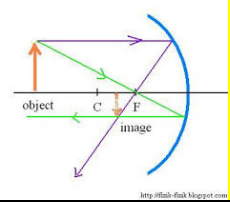


<p>Reflection – light stays in the same medium Refraction – light enters a new medium</p>	<p>An ion that has more than one atom Ex. CO_3^{2-}</p>	<p>Particles move from an area of high concentration to low concentration due to random movement & collisions</p>	<p>1. Parallel in, out through F 2. In through F, parallel out</p> 
<p>C bonding capacity = 4 N bonding capacity = 3 C_3N_4</p>	<p>1. Angle of incidence = angle of reflection 2. Rays & normal must be in the same plane</p>	<p>Converging / convex</p>	<p>Villi</p>
<p>Real – light rays actually meet up & image shows up on a screen Virtual – light rays are diverging & extrapolated to a point where they meet, do not show up on a screen</p>	<p>Arteries carry blood away from the heart, are thicker Veins carry blood towards the heart, have valves</p>	<p>Ionic with multivalent metals</p>	<p>S – size A – attitude L – location T – type</p>

<p>Currently 1</p>	<p>Recently 2</p>	<p>A While Back... 3</p>	<p>A Long Time Ago... 4</p>
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