## **2D Optics Unit Review**

Required Equations

$$c = \frac{c}{v}$$
  $c = 3.0 \times 10^8 \frac{m}{s}$ 

$$\frac{1}{f} = \frac{1}{d_i} + \frac{1}{d_i}$$

$$M = \frac{h_i}{h_o} = \frac{-d_i}{d_o}$$

**Main Topics** 

Topic 1: Properties & Production of Light	<ul> <li>3 main properties of light</li> <li>Electromagnetic spectrum</li> <li>Luminous, non-luminous</li> <li>Methods of production:         incandescence, electric discharge,         fluorescence, phosphorescence,         chemiluminescence,         bioluminescence, triboluminescence,         LED, Laser</li> </ul>	Topic 4: Refraction	<ul> <li>Refraction</li> <li>Index of refraction (n)</li> <li>Calculate n</li> <li>Describe what happens to light as it passes into less or more dense medium</li> <li>Apparent depth</li> <li>TIR &amp; critical angle</li> <li>Dispersion</li> </ul>
Topic 2: Reflection in Plane Mirrors	<ul> <li>Laws of Reflection</li> <li>Specular &amp; diffuse reflection</li> <li>Describing images (SALT)</li> <li>Real &amp; virtual images</li> <li>Drawing ray diagrams for plane mirrors</li> <li>SALT for plane mirrors</li> </ul>	Topic 5: Lenses	<ul> <li>Converging lens – draw ray diagrams, describe SALT</li> <li>Diverging lens - draw ray diagrams, describe SALT</li> <li>Thin lens equation &amp; magnification equation</li> <li>Use equations to describe image</li> <li>Signs for concave &amp; convex lenses (f, di, hi, M)</li> <li>Applications of lenses</li> </ul>
Topic 3: Reflection in Curved Mirrors	<ul> <li>Concave/converging – draw ray diagrams, describe SALT</li> <li>Convex/diverging mirrors - draw ray diagrams, describe SALT</li> <li>Curved mirror equation &amp; magnification equation</li> <li>Use equations to describe image</li> <li>Understanding signs for concave &amp; convex mirrors (f, di &amp; hi)</li> </ul>		

## **SAMPLE QUESTIONS**

1. Define each of the following terms:

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Source	Light produced by			
Chemiluminescence				
Bioluminescence				
Fluorescence				
Incandescence				

2. Put the following labels on the electromagnetic spectrum below:

Radio, X-Ray, Ultra-violet, Microwave, Infrared, Gamma

Name of Wave (moeters) 102 11m 1m 10-1 10-2 10-3 10-4 10-5 10-6m 10-7m 10-5 10-9 10-10 10-11 10-12

- 3. A source that emits light of all visible wavelengths will appear \_\_\_\_\_\_.
- 4. An object that absorbs light of all wavelengths will appear \_\_\_\_\_.
- 5. All electromagnetic (light) waves travel at a speed of \_\_\_\_\_\_ in a vacuum.
- 6. In which of the following mirrors can you always expect an image that is virtual and the same size as the object?
  - a) Convex
  - b) Concave
  - c) Plane

- 7. How is a virtual image different from a real image?
- 8. State the 2 laws of reflection
- 9. Why can't the index of refraction be smaller than 1?
- 10. a) Define critical angle.
  - b) How can the value of the critical angle be determined?
- 11. A concave mirror produces a virtual image of a flower petal 2.00 cm from the lens. Determine the magnification of the lens if the petal is 8.30 cm from the lens.
- 12. Light travels through a salt crystal that has a refractive index of 1.52. What is the speed of light in the crystal?
- 13. The image of an object in a mirror is farther from the mirror than the object, larger than the object, real, and inverted. Draw a ray diagram that fits these criteria.
- 14. While walking on a beach, you find a clear, colourless rock that may be quartz (n = 1.46) or a piece of glass (n = 1.52). Explain how you could use variations in the angles of refracted light and the index of refraction to determine whether the rock is glass or quartz.
- 15. Draw a ray diagram and write a short explanation to show why it is sometimes difficult to reach a coin that is underwater in a pond.
- 16. Draw a ray diagram of an object in a convex mirror.
- 17. Describe the differences between refraction and reflection as a way to change the direction of a light ray.
- 18. Draw a ray diagram of an object in a converging lens.